struct node

{

int data;

struct node\*left;

struct node\*right;

}

struct node\*root=NULL;

void insert(int b)

{

struct node\*t,\*parent,\*curr;

t=(struct node\*)malloc((struct node));

t->data=d;

t->left=NULL;

t->right=NULL;

p=root;

if(root==NULL)

{

root=t;

}

else

{

curr=root;

}

while(curr)

{

parent=curr;

if(t->data>current->data)

{

curr=curr->right;

}

else

curr=curr->left;

}

if(t->data>parent->data)

{

parent->right=t;

}

else

{

parent->left=t;

}

}

}

int main()

{

int x;

printf("enter the element to be displayed");

scanf("%d",&x);

void insert(x);

}